• ART (ART)

The School of Art and Art History offers the Bachelor of Fine Arts degree in Studio Art, the Bachelor of Arts degree in Studio Art, and the Bachelor of Arts degree in Art History. The two studio curricula (BA - studio concentration and BFA) are designed to develop the student’s consciousness of aesthetic and ideological aspects of art and its relationship to life and to assist students in the realization of personal ideas and imagery. Many students interested in college teaching, museum or gallery work, fine or commercial studio work pursue the extended discipline and experience offered at the graduate level.

Although the Studio Art programs allow many possible courses of study, most art major students will select one area of emphasis chosen from the course offerings listed.

The major areas of emphasis, available to Tampa campus undergraduate art studio students are Drawing, Painting, Sculpture, Ceramics, Electronic Media (Computer Imaging, Video), Printmaking and Photography. A new BFA concentration in Graphic Design (junior and senior years only) is now available on the USF St. Petersburg campus. This is a limited access program.

Transfer studio credit will be accepted on the basis of portfolio and transcript evaluation. The School of Art and Art History will accept all Florida state programs that are part of the “Common Prerequisites.”

The Art History program (BA - Art History) reflects the faculty’s belief that strong liberal arts study, supplemented with internships and travel, is the most appropriate preparation for students who desire further study at the graduate level or professional work in the fields of art history research, teaching, or galleries and museums. Students who pursue the BA in Art History will acquire a broad, thorough knowledge of art from prehistory to the present.

For additional requirements see Graduation Requirements, College of Visual and Performing Arts.

Prerequisites (State Mandated Common Prerequisites)

The School of Art and Art History encourages students who wish to transfer from Florida Community Colleges to complete their A.A. prior to transfer. If a student wishes to transfer without an A.A. degree and has fewer than 60 semester hours of acceptable credit, the student must meet the university’s entering freshman requirements including ACT or SAT test scores, GPA, and course requirements. Please be aware of the immunization, foreign language, and continuous enrollment policies of the university. This is a non-limited access program, however, candidates for admission into the two studio programs must successfully complete the core curriculum and a portfolio review at a posted review date in order to be admitted.

Students may complete the prerequisite courses listed below prior to entering the university. However, it is not required that the student complete the core courses and portfolio review prior to being accepted into the School of Art and Art History. If these courses are not taken at the community college, they must be completed before the student is admitted. Unless stated otherwise, a grade of “C” is the minimum acceptable grade. The following prerequisite courses will be accepted as meeting lower level requirements.

ART 1201/1202 Design I and Design II or ART 2201
ART 1300/1301 Drawing I and Drawing II
ART 2050/2051 Art History Survey I and Art History Survey II
ART2XXX Any 2-3 introductory media course, 6-9 semester hours or 12 hours of ART 2XXX

Note: It is recommended that transfer students complete both Design I and Design II prior to transfer. If a student does not complete Design I and Design II prior to transfer they should wait and enroll in ART 2201 (Fabrications I) and ART 2203 (Fabrications II) at USF.

Requirements for the B.A. Degree in Studio Art

The following courses apply to the B.A. degree in Art Studio:

I. Art Preparation (All coursework in the School of Art and Art History must have a grade of “C” or better to satisfy program requirements.)

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARH 2050</td>
<td>History of Visual Arts I*</td>
<td>(3)</td>
</tr>
<tr>
<td>ARH 2051</td>
<td>History of Visual Arts II*</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 2201C</td>
<td>Fabrications I**</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 2203C</td>
<td>Fabrications II**</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 2300C</td>
<td>Beginning Drawing</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 3301C</td>
<td>Intermediate Drawing</td>
<td>(3)</td>
</tr>
</tbody>
</table>

Total 18 hours

*History of Visual Arts I and II must be used to satisfy the General Education Historical Perspectives requirement if the student is to remain within 120 hours for the degree.

**Fabrications I or II must be used to satisfy the General Education Fine Arts requirement if the student is to remain within 120 hours for the degree.

All studio courses, other than those designed as core, require the completion of the following core courses (ART 2201C or equivalent, ART 2203C or equivalent, ARH 2050 or ART 2051, and ART 2301C or equivalent) and a satisfactory portfolio review. Refer to our web site at www.arts.usf.edu for the scheduled review date.

II. Beginning Studio Workshops

A minimum of 12 hours from the following Beginning Studio Workshops is required. These courses may not be repeated. These courses are pre-requisites to the Intermediate level Studio Courses. Students must take at least one two-dimensional and one three-dimensional studio course.

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 2400C</td>
<td>Beginning Printmaking</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 2510C</td>
<td>Beginning Painting</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 2710C</td>
<td>Beginning Sculpture</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 2110C</td>
<td>Beginning Ceramics</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 2222</td>
<td>Beginning Electronic Media</td>
<td>(3)</td>
</tr>
<tr>
<td>PGY 2401C</td>
<td>Beginning Photography</td>
<td>(3)</td>
</tr>
</tbody>
</table>

Total 12 hours

III. Intermediate Studio Workshops

A minimum of 6 hours from the following: 3000 Level Studio

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 3100C</td>
<td>Beginning Drawing</td>
<td>(3)</td>
</tr>
</tbody>
</table>

Total 6 hours

IV. Expanded Context Courses

A minimum of 3 hours of your studio work must be from selected expanded context courses. Expanded context courses include ART 4806 Theme Studio, cross-media classes and/or ART 4930 special topics studio classes.

V. Art History

A minimum of 12 hours in the following history courses:

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARH 4100</td>
<td>Prehistoric &amp; Ancient</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4170</td>
<td>Greek &amp; Roman</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4200</td>
<td>Medieval</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4301</td>
<td>Renaissance</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4350</td>
<td>Baroque and Rococo</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4430</td>
<td>19th Century</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4450</td>
<td>20th Century**</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4520</td>
<td>African</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4530</td>
<td>Oriental</td>
<td>(4)</td>
</tr>
<tr>
<td>ARH 4796</td>
<td>Critical Studies</td>
<td>(4)</td>
</tr>
</tbody>
</table>

Total 12 hours

*4 hours may be taken in either critical studies seminar ARH 4796 or Directed Reading ART 4900.

**ARH 4450 is required of all majors.

VI. Additional Requirements

Extended Studies* (2)

Total 7-2 hours

*Paris Program, Public Art, Museum Internships, Community Art, Artists Internships/Apprenticeships, London Middx Program, and Johannesburg Program.
VII. Recommendations
Students are encouraged to take additional credits in the Studio Workshops and Theme Studio Courses to fulfill art electives.

Total Art 53 hours

Total Semester Hours for the B.A. degree in Art Studio:
Please note under General Education that the Historical Perspectives must be satisfied with History of Visual Arts I, ARH 2050 and History of Visual Arts II, ARH 2051, and that Fine Arts must be satisfied with Fabrications I, ART 2201 or Fabrications II, ART 2203.

Total 120 hours

**Note:** All Students earning a B.A. degree in Studio Art or Art History must complete the Foreign Language Exit Requirement.

Requirements for the B.F.A. Degree in Studio Art

Admission into the B.F.A. program is contingent upon the student having a 3.25 major GPA, which must be maintained for the degree to be awarded. The accelerated studio experiences provided for students meeting the requirements of the Bachelor of Fine Arts degree will better prepare them for professional participation in the visual arts.

All studio courses, other than those designed as core, require the completion of the following core courses (ART 2201C or equivalent, ART 2203C or equivalent, ARH 2050 or ARH 2051, and ART 2301C or equivalent) and a satisfactory portfolio review. Refer to our web site at www.arts.usf.edu for the scheduled review date.

The B.F.A. program in Studio Art will expose the student to many possibilities in the art-making process. The areas of emphasis in art media on the Tampa campus are painting, drawing, printmaking, photography, sculpture, ceramics and electronic media/video/performance. These options provide access to a comprehensive program of study in art. Students can develop their conceptual and technical skills in a particular art discipline or decide to investigate a specific subject through the use of numerous media and “mixed” forms of art. The USF School of Art and Art History hosts fully equipped studios in all of these disciplines.

The new B.F.A. program in Graphic Design is limited access and offered only at USF St. Petersburg. (Juniors and seniors only.) Transfer credit from other institutions is accepted on the basis of portfolio and transcript evaluation. The School of Art and Art History accepts transfer credit from all Florida programs that are part of the “common course prerequisites”.

I. Art Foundations

<table>
<thead>
<tr>
<th>Course</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARH 2050</td>
<td>3</td>
</tr>
<tr>
<td>ARH 2051</td>
<td>3</td>
</tr>
<tr>
<td>ART 2201C</td>
<td>3</td>
</tr>
<tr>
<td>ART 2203C</td>
<td>3</td>
</tr>
<tr>
<td>ART 2300C</td>
<td>3</td>
</tr>
<tr>
<td>ART 3301C</td>
<td>3</td>
</tr>
</tbody>
</table>

Total 18 hours

**History of Visual Arts I and II must be used to satisfy the General Education Historical Perspectives requirement if the student is to remain within 120 hours for the degree.**

**Fabrications I or II must be used to satisfy the General Education Fine Arts requirement if the student is to remain within 120 hours for the degree.**

II. 2000 Level Studio

<table>
<thead>
<tr>
<th>Course</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>2000 Level 2-D Studio</td>
<td>(3)</td>
</tr>
<tr>
<td>2000 Level 3-D Studio</td>
<td>(3)</td>
</tr>
<tr>
<td>2000 Level Specialization</td>
<td>(3)</td>
</tr>
<tr>
<td>2000 Level Elective Studio</td>
<td>(3)</td>
</tr>
</tbody>
</table>

Total 12 hours

III. 3000 Level Studio

<table>
<thead>
<tr>
<th>Course</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>3000 Level Specialization</td>
<td>(9)</td>
</tr>
<tr>
<td>3000 Level Non-Specialization</td>
<td>(3)</td>
</tr>
<tr>
<td>3000 Elective Studio</td>
<td>(3)</td>
</tr>
</tbody>
</table>

**Total 15 hours**

IV. 4000 Level Studio

<table>
<thead>
<tr>
<th>Course</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>4000 Level Specialization</td>
<td>(6)</td>
</tr>
<tr>
<td>4000 Level Elective</td>
<td>(3)</td>
</tr>
</tbody>
</table>

Total 9 hours

V. Expanded Context Courses

A minimum of 3 hours of your Intermediate or Advanced Studio work must be from selected expanded context courses. Expanded context courses include ART 4806 Theme Studio, cross-media courses and/or ART 4930 special topics studio classes.

Total 3 hours

VI. Art History

<table>
<thead>
<tr>
<th>Course</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARH 4450</td>
<td>4</td>
</tr>
<tr>
<td>ARH 3454</td>
<td>4</td>
</tr>
<tr>
<td>ARH 4796</td>
<td>4</td>
</tr>
<tr>
<td>4000 Level Period Art History</td>
<td>(5)</td>
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</tbody>
</table>

Total 20 hours

VII. Additional Requirements

<table>
<thead>
<tr>
<th>Course</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 3939 Real World</td>
<td>(3)</td>
</tr>
<tr>
<td>ART 4970 Senior Thesis**</td>
<td>(2)</td>
</tr>
</tbody>
</table>

Total 7 hours

Total Art 84 hours

**Paris Program, Public Art, Museum Internships, Community Art, Artists Internships/Apprenticeships, London Middlesex Program, Johannesburg Program.**

**Senior Thesis is to be registered for by contract with the instructor of the final advanced studio course in the student's specialization.**

Total Semester Hours for the B.F.A. degree in Art Studio:

General Education* | (27) |
Exit Requirements** | (3)  |
Art Requirements   | (84) |
Special Requirement | (6)  |

Total 120 hours

**Please note that 9 hours of General Education requirements are satisfied by the Art School curriculum and that the actual total hours in General Education remains 36 as state-mandated.**

**Please note that 6 hours of Exit requirements must be completed in the Art School or in the College of Visual and Performing Arts and satisfy either B.F.A. program requirements or a portion of the special requirement. This ensures that the required total of 9 exit hours is satisfied within the 120 hours.**

Requirements for the B.F.A. Degree in Studio Art with a Concentration in Graphic Design

Available only at USF St. Petersburg, the Graphic Design Program includes a series of courses in design, history and theory of art and graphic design, as well as the technical approaches to creative visualization. Courses cover typography, layout, digital media, graphics, video technology, print and digital reproduction processes and professional practices. The goal of creative and professional development focuses upon challenging students with projects that demand creative content, structure, management of complexity, and exploration into visual solutions involving information, design limitations, and budget restrictions.

The graphic design curriculum will expose students to graphic design foundation, principles, and techniques most often used in successful visual communication for both print and digital media.
The B.F.A. Studio Art Degree with a concentration in graphic design is a limited access, upper-level program. Each fall a cohort will follow a sequential course schedule. Specific equipment requirements for this program are delineated on the university’s website at www.usf.edu/gd.

Admission into the B.F.A. program is contingent upon the student having a 3.25 major GPA, which must be maintained for the degree to be awarded. Student competency will be evaluated individually and based upon criteria such as GPA, writing skill, and a portfolio of work indicative of: (1) concept, execution and presentation of studio artwork, (2) conceptual understanding of art and design standards, (3) application of art and design concepts, (4) examples of drawing methods and materials, and (5) historical knowledge of art and design as evidenced by previous assignments in visual problem solving.

Transfer credit from other institutions is accepted on the basis of portfolio and transcript evaluation. The School of Art and Art History accepts transfer credit from all Florida programs that are part of the “common course prerequisites”.

The following courses are necessary for completing a B. F. A. degree in Studio Art with a Concentration in Graphic Design:

I. Art Foundations
(Requires a "C" or better in all courses taken to progress to courses numbered 3000 and up)

I. Art Foundations
ARH 2050 History of Visual Arts I* (3)
ARH 2051 History of Visual Arts II* (3)
ART 2201C Fabrications I** (3)
ART 2203C Fabrications II** (3)
ART 2300C Beginning Drawing (3)
ART 3301C Intermediate Drawing (3)
Total 18 hours

*History of Visual Arts I and II must be used to satisfy the General Education Historical Perspectives requirement if the student is to remain within 120 hours for the degree.

**Fabrications I or II must be used to satisfy the General Education Fine Arts requirement if the student is to remain within 120 hours for the degree.

II. Additions to the Art Foundation requirements:
2000 level studio elective (3)
2000 level courses the areas of Computer Language and/or Media (3)
MMC 3602 Mass Com and Society (program requirement) (3)
Total 9 hours

Graph Design Program Requirements

III. Fall Semester
ART 2280CTypography (3)
VIC 3001 Intro to Visual Communications (3)
GRA 3545 Graphic Design I (3)
GRA 3549 Multimedia Systems I (3)
ARH 4430 19th Century Art (4)
Total 16 hours

IV. Spring Semester
GRA 3548 Computer Graphics (3)
PGR 3801C Digital Media I (3)
ART 4925 Media Workshop: Design Production (3)
ARH 4724 History of Graphic Design Support Course (4)
Total 16 hours

V. Fall Semester
PGR 4420C Digital Media II (3)
ART 4929C Visual Designs for the Internet (3)
ART 4243C Graphic Design: Senior Studio (3)
ARH 4450 20th Century Art (4)
SUPPORT COURSE (3)
Total 16 hours

VI. Spring Semester
ART 4955C Senior Project: Portfolio (3)
ART 4974 Professional Practicum (3)
GRA 4940 Internship (2)
ARH Art History Course (Exit) (4)
Total 12 hours

Total 87 Art hours

Total Semester Hours for the B.F.A. degree in Art Studio with a Concentration in Graphic Design:
General Education* (30)
Exit Requirements** (3)
Art Requirements (87)
Special Requirement (6)
Total 120 hours

*Please note that 6 hours of General Education requirements are satisfied by the Art School curriculum and that the actual total hours in General Education remains 36 as state-mandated.

**Please note that 8 hours of Exit requirements must be completed in the Art School or in the College of Visual and Performing Arts and satisfy either B.F.A. program requirements or a portion of the special requirement. This ensures that the required total of 9 exit hours is satisfied within the 120 hours.

Requirements for the B.A. Degree in Art History

The following courses are necessary for completing a B.A. degree in Art History:

I. Art Preparation
(All coursework in The School of Art and Art History must have a grade of "C" or better to satisfy program requirements.)
ARH 2050 History of Visual Arts I* (3)
ARH 2051 History of Visual Arts II* (3)
ART 2201C Fabrications I** (3)
ART 2203C Fabrications II** (3)
ART 2300C Beginning Drawing (3)
Total 12 hours

*History of Visual Arts I and II must be used to satisfy the General Education Historical Perspectives requirement if the student is to remain within 120 hours for the degree.

**Offered only once per year.

Plus: Minimum of 16 hours in the following history courses:

III. Art History Survey
ARH 4100 Prehistoric & Ancient (4)
ARH 4170 Greek & Roman (4)
ARH 4200 Medieval (4)
ARH 4301 Renaissance (4)
ARH 4350 Baroque and Rococo (4)
ARH 4430 19th Century (4)
ARH 4450 20th Century (4)
ARH 4520 African (4)
ARH 4530 Oriental (4)
Total 16 hours

IV. Art History Critical Studies or Directed Reading
ARH 4792 Critical Studies in Art History (4)
ART 4900 Directed Reading (2)
Total 16 hours

V. Plus
Extended Studies: required of all majors
(London Middlesex Program, Paris Program, Johannesburg Program, Public Art, Museum Internships, Community Art, Artists Internship/Apprenticeships, Art History Apprenticeships)

Total 2 hours

VI. Recommendations
Students are encouraged to take additional credits in Art History critical studies courses and Art History survey courses.

Total Art History 50 hours

Total semester Hours for the B.A. degree in Art History
General Education* (30)
Exit Requirements (9) 
Art Requirements (50) 
Special Requirements (6) 
Free Elective (Maximum Art 9 hours) (25) 

Total 120 hours

*General Education *"Historical Perspectives" will be satisfied by ARH 2050, History of Visual Arts I and ARH 2051, History of Visual Arts II.

Note: All Students earning a BA degree in Art History must complete the Foreign Language Exit Requirement.

The Minor in Art is suspended pending further notice. The Minor in Art History remains active.

Requirements for the Minor in Art

**Studio Concentration:** Total of 24 minimum hours required

I. Art Area Preparation

<table>
<thead>
<tr>
<th>Course</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARH 2050 History of Visual Arts I</td>
<td>3</td>
</tr>
<tr>
<td>ARH 2051 History of Visual Arts II</td>
<td>3</td>
</tr>
<tr>
<td>ART 2201C Fabrications I</td>
<td>3</td>
</tr>
<tr>
<td>ART 2203C Fabrications II</td>
<td>3</td>
</tr>
<tr>
<td>ART 2300C Beginning Drawing</td>
<td>3</td>
</tr>
</tbody>
</table>

Total 15 hours

II. Art Studio

Beginning Studio Workshop | 6
Intermediate Studio Workshop | 3
or
Theme Studio | (3)

Total 9 hours

**Art History Concentration:** 24 minimum hours required

I. Art History Preparation

<table>
<thead>
<tr>
<th>Course</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARH 2050 History of Visual Arts I</td>
<td>3</td>
</tr>
<tr>
<td>ARH 2051 History of Visual Arts II</td>
<td>3</td>
</tr>
<tr>
<td>ART 2201C Fabrications I</td>
<td>3</td>
</tr>
</tbody>
</table>

or

ART 2203C Fabrications II | (3)

Total 9 hours

II. Art History

Art History Survey | (15)

Total 15 hours